

## **The 2/1 Game Force System**

***This course covers the treatments that comprise the 2/1 Game Force system. It includes the background necessary to integrate this into your game.***

**This course consists of eight (8) sessions. Each session is approximately 90 minutes in duration.**

**This is an advanced course; basic bidding skills are assumed.**

**A minimum of 8 students is required to conduct the course; registration will be restricted to 24 attendees. The cost of the course is \$160 and includes all materials.**

### **Course material includes:**

- Bidding as Language**
- Inference and Negative Inference**
- The importance of a Bidding Philosophy**
- The concept of Captaincy**
- Types of scoring and general decision making**
- Topics in Hand Evaluation**
  - Problems with the Point Count Method: the good, the bad, the ugly**
  - Quick tricks versus slow tricks**
  - The value of distributional hands**
  - The value of controls**
  - Offensive bids and defensive bids**
- How bidding changes when you have a passed partner**
- How bidding changes when the opponents intrude**
  - Pre-emptive raises**
- Uses of low-level doubles**
  - Takeout Doubles and responses**
  - Negative Doubles**
  - Responsive Doubles**
  - Support Doubles**
- Low-level cue bid(s)**
- Free Bids and "Bids of Opportunity"**
- Understanding vulnerability**
- The theory and advantages gained through the 2/1 System**
- The Game-Forcing sequences following a major-suit opening**
- Distinction between styles of 2/1 (Lawrence and Hardy)**
- The Forcing Notrump response**
- The 1♦ - 2♣ sequence**
- Inverted Minor Raises**
- New Minor Forcing (NMF)**
- Fourth Suit Forcing (4SF)**